

# Daniel Höpfner

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## Education

### Academic

2017–2019 **Master of Arts**, *Hochschule für Musik*, Karlsruhe.  
Music Informatics

2013–2017 **Bachelor of Arts**, *Hochschule für Musik*, Karlsruhe.  
Music Informatics

### Attended Workshops and Masterclasses

MIR Workshop on Music Information Retrieval with Prof. M. Müller, C. Weiß & F. Zalkow

Algorithmic Composition Summer-Workshop at CCRMA, Stanford with A. Watts & D. Vincze

Game Audio Summer-Workshop at CCRMA, Stanford with R. Hamilton & C. Platz

Alex McLean Masterclass about TidalCycles

Rama Masterclass on Situated Instrument Design  
Gottfried

Prof. Dr. Music and Emotion  
Stefan Kölsch

Jean Luc Game Sound Design  
Cohen

Jörg Masterclass on CSound  
Lindenmaier

Andrew Masterclass on Extempore  
Sorensen

## Experience

### Vocational

2016–2019 **Student Assistant**, *ZKM*, Karlsruhe.  
Maintenance of the content for [mediaartbase.de](http://mediaartbase.de).

2014–2016 **Student Assistant**, *Max Reger Institut*, Karlsruhe.  
Archival work.

### Educational activity

2019 **SuperCollider-Workshop**, *AKK*, Karlsruhe.  
SuperCollider-Workshop

2016–2017 **Teaching Assistant**, *Hochschule für Musik*, Karlsruhe.  
Common Lisp

2015–2016 **Teaching Assistant**, *Hochschule für Musik*, Karlsruhe.  
C++

## █ Languages

English Fluent  
Polish Fluent  
German Mother Language  
Japanese Beginner